Clackamas Community College

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Section #1 General Course Information

Publish

Department: Music

Submitter

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First Name: Brian Last Name: Rose Phone: 3340

Email: brianr@clackamas.edu

Course Prefix and Number: MUS - 171

Credits: 2

Contact hours

Lecture (# of hours): 22 Lec/lab (# of hours): Lab (# of hours):

Total course hours: 22

For each credit, the student will be expected to spend, on average, 3 hours per week in combination of in-class and out-of-class activity.

Course Title: Sound Design

Course Description:

This course introduces students to the fundamentals of sound design through a series of practical, hands-on activities. Students will gain an understanding of the skills, tools, and concepts used in the creation and synchronization of sound effects in modern visual media. Through a thorough introduction to sound recording, editing and mixing, audio manipulation, and electronic synthesis, this course will provide students with the knowledge and skills to create unique sound effects using industry standard software like Pro Tools, Propellerhead's Reason, Ableton Live, Native Instrument's Reaktor, and other sound design-specific software.

Type of Course: Lower Division Collegiate

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Does this course belong on the Related Instruction list? No GRADING METHOD: A-F or Pass/No Pass **Audit: No** When do you plan to offer this course? √ Spring Is this course equivalent to another? If yes, they must have the same description and outcomes. No Will this course appear in the college catalog? Yes Will this course appear in the schedule? Yes **Student Learning Outcomes:** Upon successful completion of this course, students should be able to: 1. describe the basic techniques used in sound design for video; 2. identify the basic tools used to produce custom designed sound; 3. demonstrate comprehension of sound design for film/video and video games;

4. demonstrate comprehension of sound design for commercial visual media production.

This course does not include assessable General Education outcomes.

Major Topic Outline:

- 1. Introduction of basic tools.
- 2. Introduction of basic techniques.
- 3. Introduction of sound components.
- 4. Introduction of sound design techniques.
- a. Conception.
- b. Development.
- c. Execution.
- d. Final product.

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Does the content of this class relate to job skills in any of the following areas:

Increased energy efficiency
Produce renewable energy
Prevent environmental degradation
Clean up natural environment
Supports green services

Percent of course: 0%

Section #2 Course Transferability

Concern over students taking many courses that do not have a high transfer value has led to increasing attention to the transferability of LDC courses. The state currently requires us to certify that at least one OUS school will accept a new LDC course in transfer. Faculty should communicate with colleagues at one or more OUS schools to ascertain how the course will transfer by answering these questions.

- 1. Is there an equivalent lower division course at the University?
- 2. Will a department accept the course for its major or minor requirements?
- 3. Will the course be accepted as part of the University's distribution requirements?

If a course transfers as an elective only, it may still be accepted or approved as an LDC course, depending on the nature of the course, though it will likely not be eligible for Gen Ed status.

Which OUS schools will the course transfer to? (Check all that apply)
Identify comparable course(s) at OUS school(s)
How does it transfer? (Check all that apply)
:

Specify term: Winter 2017

First term to be offered:

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